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## X MARKS THE SPOT AS CAPCOM® DEBUTS THE LATEST BLUE BOMBER COMPILATION WITH MEGA~MAN® X~COLLECTION

E3, LOS ANGELES — May 18, 2005 — The famous blue action hero returns in this latest installment to Capcom's growing Mega Man anthology with the planned release of **Mega Man® X Collection** for the Nintendo GameCube<sup>TM</sup> and the PlayStation®2 computer entertainment system. **Mega Man X Collection** revisits the celebrated Maverick Hunter with the library of classic Mega Man X games (Mega Man X through Mega Man X6) from the Super Nintendo Entertainment System and PlayStation game console. Witness the beginning of the futuristic version of the blockbuster franchise and experience the never-before-released-in-the-US Mega Man PlayStation game: *Mega Man Battle and Chase*. **Mega Man X Collection** is scheduled for release throughout North America this fall.

"Building upon the success of Mega Man Anniversary Collection, Capcom now delivers an even more incredible compilation of games from our premiere videogame icon." said Todd Thorson, director of marketing Capcom Entertainment. "The Mega Man X series of games has revolutionized the long standing Mega Man franchise. Combining them in a comprehensive package is simply a fantastic value."

In the **Mega Man X Collection**, Mega Man X must thwart Sigma's army of renegade reploids and their evil plan of destroying the world. Faced with intense challenges, X, his robot partner, Zero and Dr. Light must band together to intercept and prevent the forces that threaten total annihilation. **Mega Man X Collection** features a retrospective of X's humble teenage beginnings on a 16-bit system to its initiation into the 32-bit era. Players will be challenged to prove their gaming skills once again as they battle through each subsequent adventure while unlocking a host of bonus features and artwork. This collection continues the tradition of delivering a universally appealing and high quality product at a superior value.

Capcom is a leading worldwide developer, publisher and distributor of interactive entertainment. Founded in 1983, the company has created world renowned franchises including *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, *Devil May Cry* and the *Onimusha* series. Headquartered in Osaka, Japan, the company maintains operations in the U.S., United Kingdom, Germany, Tokyo and Hong Kong. More information about Capcom and its products can be found at www.capcom.com.

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